

# Poznámky - Úvod do aproximačních a pravděpodobnostních algoritmů

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## Average salary protocol

Required: if  $k$  people collude, they will not learn more than the sum of the rest.

**Algorithm 1** (Average salary protocol).  $P_i$  selects  $R_{i,1}, \dots, R_{i,n-1} \in U[0, B)$  and  $R_{i,n}$  so that  $\sum R_{i,j} = S_i \bmod nB$  where  $B$  is a known upper bound on the salaries.

Then, reveal  $\sum R_{j,i}$ .

## Definitions

**Definition 1** (Optimisation problem). An optimisation problem is a quadruple  $(I, F, f, g)$ , where

- $I$  is the set of all instances
- $F$  is a function which for  $i \in I$  specifies the set of feasible solutions  $F(i)$
- $f$  is a function specifying the cost of the feasible solution
- $g \in \{\min, \max\}$ .

**Definition 2** (NP-optimisation problem). An NP-optimisation problem is an optimisation problem  $(I, F, f, g)$ , where

- instances are finite strings from alphabet  $\Sigma$
- for each instance and each solution, the size of the solution is polynomial in the size of the instance
- there exists a polynomial time decision procedure which tests whether  $s \in F(i)$
- $f$  is poly-time computable

**Definition 3** (Optimal value, approximation ratio). For an instance  $I \in \mathcal{I}$ ,  $OPT(I)$  denotes the optimal value of a feasible solution.

Given an algorithm  $A$  for an optimisation problem,  $A(I)$  denotes the value of a feasible solution found by  $A$ .

An algorithm  $A$  for an NP-optimisation problem  $(I, F, f, g)$  has an approximation ratio  $R$  if

- $A$  runs in polynomial time
- $A$  always finds a feasible solution
- for every  $i \in I$ ,  $A(I) \leq R \cdot OPT(I)$  if minimising or  $A(I) \geq OPT(I)/R$  if maximising

## Travelling salesman problem

Input:  $V = [n], d : V \times V \rightarrow \mathbb{R}_0^+$  a distance function

Output:  $\pi : [n] \rightarrow [n]$  permutation such that  $\sum_{i=1}^n d(\pi(i), \pi(i+1))$  is minimal

**Theorem 1** (TSP nonapproximability). Let  $\alpha(n)$  be a polytime-computable function. Then, if  $P \neq NP$ , there is no  $\alpha(n)$ -approximation algorithm for TSP.

**Definition 4** (Metric space). A metric space is  $(M, \delta), \delta : M \times M \rightarrow \mathbb{R}_0^+$  such that

1.  $\forall x, y \in M : \delta(x, y) = 0 \Leftrightarrow x = y$
2.  $\forall x, y \in M : \delta(x, y) = \delta(y, x)$

3.  $\forall x, y, z \in M : \delta(x, y) + \delta(y, z) \geq \delta(x, z)$

**Algorithm 2** (TSP-MST). 1. Compute the MST of G

2. Find a Eulerian tour in the graph obtained from MST by doubling every edge

3. Obtain a Hamiltonian tour by removing already visited vertices

**Theorem 2** (TSP-MST is 2-approx). TSP-MST is a 2-approximation algorithm

*Důkaz.*  $cost(MST) \leq OPT(I)$

$A(I) \leq cost(tour) = 2cost(MST) \leq 2OPT.$  ⊠

**Algorithm 3** (CHRISTOFIDES). 1. Compute MST

2. Find a min-cost perfect matching  $M$  on the vertices with odd degree in the MST

3. Find a Eulerian tour on MST and  $M$

4. Get a Hamiltonian cycle by removing already visited vertices

**Theorem 3** (CHRISTOFIDES is 1.5-approx). CHRISTOFIDES algorithm is a  $\frac{3}{2}$ -approximation algorithm.

*Důkaz.*  $A(I) = d(Hamtour) \leq d(Eultour) = cost(MST) + cost(M) \leq 1.5OPT.$  ⊠

## Probability review

### Quicksort

**Algorithm 4** (QS). IN:  $n$  distinct numbers

QS(S):

1. if  $|S| = 1$ , return  $S$ ;
2. choose uniformly at random a pivot  $p$  from  $S$ .
3.  $S^- := \{x \in S : x < p\}, S^+ := \{x \in S : x > p\}$
4. Return  $QS(S^-) + p + QS(S^+)$

Analysis: assume  $y_1, \dots, y_n$  are sorted.  $X_{i,j} := 1[y_i, y_j$  are compared during the run] for  $i < j$ ,  $Y_{i,j}$  the event itself.  $\forall i, j : y_i, y_j$  compared at most once. Fix  $y_i, y_j$ . Event  $B_l$  : a pivot from  $\{y_i, y_j\}$  is chosen in recursion level  $l$  for the first time.

$l \neq l'$ :  $B_l, B_{l'}$  are disjoint.

For every  $\omega \in \Omega \exists l : \omega \in B_l \Leftrightarrow \bigcup_{l=1}^n = \Omega$

$P[Y_{i,j}|B_l] = \frac{2}{j-i+1}$ , hence  $P[Y_{i,j}] = \sum_{l=1}^n P[X_{i,j}|B_l] \cdot P[B_l] = \frac{2}{j-i+1} \sum P[B_l] = \frac{2}{j-i+1}$

Therefore  $\sum \sum EX_{ij} = \sum \sum \frac{2}{j-i+1} = \sum_{d=1}^{n-1} \frac{2}{d+1} \cdot (n-d) = 2 \sum_{d=1}^{n-1} (\frac{n}{d+1} - \frac{d}{d+1}) \geq 2nH_n \in \mathcal{O}(n \log n).$

## Contention resolution in a distributed system

Problem:  $n$  processors access a single, shared database, synchronous, operate in discrete rounds without any direct communication, only one can access the database at a time.

Goal: design a protocol that would ensure access to the database for each processor quickly.

**Algorithm 5** (ACCESS). In each round, try to access the database with probability  $1 > p > 0$  (optimally,  $1/n$ ).

**Theorem 4** (ACCESS works whp in  $2en \ln n$  rounds). With probability at least  $1 - \frac{1}{n}$ , all processors succeed in accessing the database at least once within  $t = 2en \ln n$  rounds for  $p = 1/n$ .

*Důkaz.* Choices are independent; event  $A_{i,t} : P_i$  succeeds in round  $t : P[A_{i,t}] = \frac{1}{n} \cdot (\frac{n-1}{n})^{t-1} \geq \frac{1}{en}$ .

Event  $F_{i,t} - P_i$  does not succeed in any of the first  $t$  rounds:  $P[F_{i,t}] = \prod (1 - P[A_{i,r}]) \leq (1 - \frac{1}{en})^t = [(1 - \frac{1}{en})^{en}]^{\frac{t}{en}} < e^{-\frac{t}{en}} = e^{-2 \ln n} = n^{-2}$  ⊠

## Global minimum cut

Input:  $G = (V, E)$

Output:  $S \subseteq V : \emptyset \neq S \neq V$

Goal: minimize  $E(S, V \setminus S)$ .

This can be solved in  $(n - 1)$  runs of Ford-Fulkerson or Dinic.

Want to it quicker randomly:

Observations: Every cut in  $G/e$  corresponds to a cut in  $G$  of the same size, if  $C$  is a cut in  $G$  and  $e \notin C$ , then there is a cut of size  $|C|$  in  $G/e$ .

**Algorithm 6** (RANDMINCUT). while  $G$  has more than two vertices, choose an edge uniformly at random and then contract that edge (multiple edges allowed after contraction)

return the cut corresponding to the two remaining vertices

**Theorem 5** (RANDMINCUT and global minimum). The algorithm returns a global minimum with probability  $\geq \frac{2}{n(n-1)}$ .

*Důkaz.* If the algorithm never chooses an edge  $e \in C$ , where  $C$  is a minimum cut, then it finds  $C$  - fix such a  $C$ . In an  $n$ -vertex graph with mincut of size  $k$ ,  $\deg(v) \geq k \forall v \in V$ , hence  $kn/2 \leq |E|$ . Probability that the algo picks an edge from  $C$  in the first iteration is  $\leq 2/n = \frac{k}{kn/2}$ . The number of vertices decreases by one in each iteration.

Lemma (without proof):  $P[E_1 \cap \dots \cap E_k] = \prod [E_i | \bigcap_{j=1}^{i-1} E_j]$

Define  $E_i$  : no edge from  $C$  is contracted in  $i$ -th iteration:  $P[E_1] = \frac{n-2}{n}$ ,  $P[E_i | \bigcap E_j] \geq 1 - \frac{k}{kn_i/2} = \frac{n_i-2}{n_i} = \frac{n-i-1}{n-i+1}$ .

Now  $P[\bigcap E_i] \geq \prod_{i=1}^{n-2} \frac{n-i-1}{n-i+1} = \frac{2}{n(n-1)}$ . ⊠

## Scheduling on identical machines

Problem:  $n$  jobs with lengths  $p_i$ ,  $m$  identical machines. Output: partition of  $[n]$  into  $m$  sets with the maximal sum of  $p_i$ ,  $i \in S_l$  minimised.

**Algorithm 7** (LOCAL SEARCH for SCHEDULING). 1. Start with any schedule

2. If there is a job which ends the latest and can be reassigned to an earlier starting time, do so and repeat.

3. Output the final schedule

**Theorem 6** (LOCAL SEARCH is 2-apx). LOCAL SEARCH is a 2-approximation algorithm.

*Důkaz.*  $OPT \geq \max p_j$

$OPT \geq \frac{\sum p_j}{m}$

$c_{min} \leq \frac{\sum p_j}{m}$

$S_j \leq c_{min}$

$C_{max} = S_j + p_j \leq C_{min} + p_j \leq C_{min} + OPT \leq 2OPT$

(We can even use  $S_j \leq \frac{\sum p_i - p_j}{m}$ ) for  $2 - 1/m$  approximation ratio. ⊠

**Algorithm 8** (GREEDY SCHEDULING). 1. Order the jobs arbitrarily

2. Process the jobs one by one and assign the job to the least loaded machine

**Theorem 7** (GREEDY is also  $2 - 1/m$ -apx). GREEDY algorithm is also a  $(2 - \frac{1}{m})$ -approximation algorithm.

*Důkaz.* LOCAL cannot improve GREEDY. ⊠

**Remark** (Competitive ratio). Competitive ratio is a ratio of an online algorithm when compared to the OPT of an offline precise algorithm.

**Theorem 8** (GREEDY competitive ratio is  $2 - 1/m$ ). GREEDY algorithm also has a competitive ratio of  $(2 - \frac{1}{m})$ .

**Algorithm 9** (LARGEST PROCESSING TIME). GREEDY, except the order is from longest to shortest job

**Theorem 9** (LPT is  $4/3$ -apx). LPT is a  $4/3$ -approximation algorithm.

*Důkaz.*  $p_n \leq OPT/3 : C_{MAX} = S_n + p_n \leq 4/3OPT$

$p_n > OPT/3$ : at most two jobs are assigned to each machine in the optimal schedule. Then if  $n \geq m + i$ , then  $OPT \geq p_{m-i+1} + p_{m+i}$  and one job of size  $\geq p_{m-i+1}$  must be paired.

At the same time, at least  $n - m$  jobs from the  $p_1, \dots, p_m$  have size  $\leq 2/3OPT$ . From this, we can get  $4/3$  easily, and even conclude that this is the optimum.  $\square$

## Bin packing

Input:  $a_1, \dots, a_n \in (0, 1)$

Output: partition on  $[n]$  into some sets so that in every set, the values sum up to at most one.

Goal: minimise  $m$

**Algorithm 10** (FIRST/BEST/ANY FIT BIN PACKING). For every item, let  $i$  be the first/the most loaded/some bin such that the item fits in the bin and place it there (if none, add a new bin).

**Theorem 10** (ANYFIT is 2-apx). Every ANYFIT greedy algorithm is a 2-approximation algorithm.

*Důkaz.*  $B_l := \sim_{i \in I_l} a_i$

$B_i + B_{i+1} > 1 \Rightarrow 2OPT \geq 2 \sum B_i > M \Rightarrow OPT \geq \sum B_i \geq m/2$ , which yields the 2-approximation ratio.  $\square$

## Edge disjoint paths in graphs

Input:  $G = (V, E)$ ,  $k$  pairs of vertices  $(s_1, t_1), \dots, (s_k, t_k)$

Output:  $I \subseteq [k]$  and a path  $P_i$  for each  $i \in I$  between  $s_i$  and  $t_i$  with all the paths edge disjoint.

Goal: maximise  $|W|$ .

**Remark.** The decision problem is NP-hard if  $k$  is part of the input

For fixed  $k$ , solvable in poly-time on undirected graphs, but NP-hard for  $k = 2$  on directed graphs.

**Algorithm 11** (GREEDY EDP). 1.  $I := \emptyset$

2. find a shortest path that connects some  $s_i, t_i, i \notin I$  and is edge disjoint. If no such, goto 4

3. Add the path and goto 2

4. return  $I, P_i$

**Theorem 11** (GREEDY EDP is a  $2\sqrt{m} + 1$ -apx). GREEDY EDT is a  $2\sqrt{m} + 1$  approximation algorithm.

*Důkaz.*  $OPT_l = \{i \in OPT : |P_i^*| > \sqrt{m}\}, OPT_s = \{i \in OPT : |P_i^*| \leq \sqrt{m}\}$

$|OPT_l| \leq \sqrt{m}$  (via double counting or simple logic). Take a  $P_i^*$  which is not in the result and is at most  $\sqrt{m}$  long. Then there exists a path  $P_j \in S$  in our result which shares an edge with it. One such path can only block a single path with one edge.

Hence every path in OPT is either long, or its terminals are also connected, or its blocked by a short path chosen by the algorithm. Therefore  $|OPT| \leq \sqrt{m} + |I| + \sqrt{m}|I| \leq (2\sqrt{m} + 1)|I|$ .  $\square$

## Paths in graphs with capacities

Same as before, except every edge has a capacity

**Algorithm 12** (GREEDY EDP capacities). 1.  $I := \emptyset, m := |E|, \beta := \lceil m^{1/(c+1)} \rceil, d(e) := 1 \forall e \in E$

2. find a shortest path  $P$  with respect to  $d$  across all  $i \notin I$ , if it does not exist or breaks the capacity rule, then goto 4

3. Add the path and for all  $e \in P : d(e) := \beta \times d(e)$ , goto 2

4. return

**Theorem 12** (GREEDY is  $\mathcal{O}(m^{1/(c+1)})$ -apx). GREEDY is  $\mathcal{O}(m^{1/(c+1)})$ -approximation algorithm.

*Důkaz.* Take an instance of  $|I|$  and  $OPT$ . Consider a path short if its length is less than  $\beta^c$  with respect to current values of  $d$ . As long as we take short paths, we're ok as the paths cannot break the capacity limit.

From now on: we consider length  $d'$  from the end of the last iteration, when greedy chose a short path.

If  $OPT$  joins  $(s_i, t_i)$  and greedy does not, then  $d'(P_i^*) \geq \beta^c$ . There are at most  $OPT - |I|$  such  $i$ 's, and every edge from  $E$  is used by at most  $c$  paths  $P_i^*$ . Hence  $d'(E) \geq \beta^c(OPT - |I|)/c$

Now for an upper bound:  $d'(E) = m \leq \beta^{c+1}$  at the start of the algorithm. Then, by adding a path, we may at most multiply the edges by  $\beta$ , hence  $d'(E) \leq (1 + |I|)\beta^{c+1}$ .

Therefore  $\beta^c(OPT - |I|)/c \leq d'(E) \leq (1 + |I|)\beta^{c+1} \Rightarrow OPT \leq (1 + |I|)c\beta + |I|$  and the approximation follows.  $\boxplus$

## Maximum satisfiability

Input:  $n$  boolean variables,  $m$  clauses

Output: assignment of true/false to the variables

Goal: maximize the number of satisfiable clauses

Assumptions: no literal repeats in a clause and at most one of  $x_i, \bar{x}_i$  appear in any clause

**Algorithm 13** (RAND-SAT). Randomly assign each variable true/false with probability  $1/2$  independently.

**Theorem 13** (RAND-SAT is a 2-apx).  $C_j$  : indicator variable  $Y_j$  =value of the clause.  $P[Y_j = 0] \leq \frac{1}{2^{|C_j|}}$ .

Then  $\mathbb{E}[\sum Y_j] \geq m/2 \geq OPT/2$

**Algorithm 14** (BIASED-SAT). If  $x_i$  appears more frequently than  $\neg x_i$ , then  $a_i = 1$  with probability  $\phi - 1 = (\sqrt{5} - 1)/2$  and 0 otherwise. Otherwise  $a_i = 0$  with probability  $\phi - 1 = (\sqrt{5} - 1)/2$  and 1 otherwise.

**Theorem 14** (BIASED-SAT is  $\phi - 1$ -apx). BIASED-SAT is a  $\phi - 1$ -approximation algorithm.

*Důkaz.*  $P[Y_j = 1] = 1 - p^\alpha(1 - p)^\beta \geq 1 - p^{\alpha+\beta} \geq 1 - p^2 = 1 - (\phi - 1)^2 = \phi - 1$   $\boxplus$

**Algorithm 15** (LP-SAT).  $f(C_j) := \sum_{i:x_i \in C_j} y_i + \sum_{i:\neg x_i \in C_j} (1 - y_i)$ .

$\max \sum z_j$  where  $f(C_j) \leq z_j, 0 \leq y_j, z_j \leq 1$

Construct the LP and find its optimal solution  $y^*, z^*$  and return  $a_i = 1$  with probability  $y_i^*$ .

**Theorem 15** (LP-Sat is a  $1 - 1/e$ -apx). LP-SAT is a  $1 - 1/e$  approximation algorithm.

*Důkaz.*  $P[C_j(a) = 1] \geq 1 - (1 - z_j^*/k_j)^{k_j} \leq z_j^*(1 - (1 - 1/k_j)^{k_j}) \geq (1 - 1/e)z_j^*$   $\boxplus$

**Algorithm 16** (BEST-SAT). W. probability  $1/2$  run LP-SAT, else run RAND-SAT.

**Theorem 16** (BEST-SAT is a  $3/4$ -apx). BEST-SAT is a  $3/4$ -approximation algorithm.

*Důkaz.*  $P[C_j(a) = 1]$  based on the length of the clause:  $1, 2, 3+$ .  $\boxplus$

## Vertex and set cover

Input:  $m$  subsets  $S_i \subseteq [n]$ ,  $c_1, \dots, c_m \in \mathbb{R}_0^+$ .

Output:  $I \subseteq [m] : \bigcup_{i \in I} S_i = [n]$

Goal:  $\min \sum_{i \in I} c_i$ .

Two parameters:  $f := \max_{e \in [n]} |\{i : e \in S_i\}| \leq m$ ,  $g := \max_{i \in [m]} |S_i| \leq n$

**Algorithm 17** (GREEDY-SC). 1.  $I := \emptyset, E := \emptyset$

2. while  $E$  does not cover the whole  $[n]$ : find the set with the smallest ratio  $c_j/|S_j \setminus E|$ , then  $q_e := p_{j_0} f$  for  $e \in S_{j_0} \setminus E$  for  $j_0$  the chosen index

3. return  $I$

**Theorem 17** (GREEDY-SC is  $\ln g$ -apx). GREEDY-SC is  $\ln g$ -approximation algorithm.

*Důkaz.*  $\sum q_e = \sum c_j = ALG$

Take  $S_j$  reordered so that  $e_k$  was covered first,  $e_1$  last. We claim:  $q_{e_i} \leq c_j/i$  - at least  $i$  elements of  $S_j$  were not covered at the time of covering  $e_i$  and the worst price would be  $c_j$ .

Therefore  $\sum q_c \leq c_j H_k \leq c_j H_g$ , which yields  $\ln g$  ratio.  $\square$

**Algorithm 18** (LP-SC). Solve LP given by  $\min \sum x_i c_i, \forall i \in [n] : \sum_{i \in S_j} x_j \geq 1$  over  $x_i \geq 0$ .  $I := \{i : x_i^* \geq 1/f\}$

**Theorem 18** (LP-SC is  $f$ -apx). LP-SC is a  $f$ -approximation algorithm.

*Důkaz.*  $\sum_{j \in I} c_j \leq f \cdot \sum c_j x_j^*$

Also  $e$  is covered, as there must exist a  $S_i : x_i^* \geq 1/f$ .  $\square$

**Algorithm 19** (PRIMAL DUAL-ALG).  $y_1, \dots, y_n = 0, I := \emptyset, E := \emptyset$

choose an uncovered edge arbitrarily, while it exists,  $\delta : \min_{i: e \in S_i} (c_i - \sum_{e' \in S_i} y_{e'})$ ,  $y_e := y_e + \delta, I = I \cup \{i\}$

$\forall i : e \in S_i, c_i = \sum_{e' \in S_i} y_{e'}, E = \bigcup_{i \in I} S_i$

**Theorem 19** (PRIMAL-DUAL is  $f$ -apx). PRIMAL-DUAL is a  $f$ -approximation algorithm.

## Maximal independent set

Input:  $G = (V, E)$

Output:  $I \subseteq V : G[I] \simeq I_{|I|}$  and  $I$  is maximal with respect to inclusion

**Algorithm 20** (PARA-MIS). for all  $v$  in parallel: if  $\deg(v) = 0 : I := I \cup \{v\}, V := V \setminus \{v\}$

for all  $v$  in parallel: mark  $v$  with probability  $1/(2 \deg(v))$

for all edges  $uv$  in parallel: if both  $u, v$  are marked, then unmark the vertex of smaller degree (same degree - one randomly)

$S :=$  marked vertices,  $I := I \cup S, V := V \setminus (S \cup N(S)), E := E \cap \binom{V}{2}$

**Definition 5** (PARA-MIS: good/bad vertices and edges). A vertex is good, if it has more than  $\deg(v)/3$  of neighbours with at most  $\deg(v)$  and is bad otherwise. Denote the set of bad vertices by  $B$ .

An edge  $uv$  is good if at least one of  $u, v$  is good and is bad otherwise. Denote the set of bad edges by  $E_B$ .

**Lemma 1** (L1).  $\exists \alpha > 0 : \forall v : v \text{ good} \Rightarrow P[v \in S \cup N(S)] \geq \alpha$

*Důkaz.* If  $v$  is good, then  $P[\exists w \in N(v) : w \text{ is marked}] = 1 - \prod_{w \in N(v)} (1 - \frac{1}{2 \deg(w)}) \geq 1 - \prod_{w \in N(v), \deg(w) \leq \deg(v)} (1 - \frac{1}{2 \deg(w)}) \geq 1 - (1 - \frac{1}{2d_v})^{\frac{d_v}{3}} \geq 1 - e^{-1/6}$

$P[w \in S | w \text{ marked}] \geq 1 - \sum_{x \in N(w), \deg(x) \geq \deg(w)} \frac{1}{2 \deg(x)} \geq 1 - \sum_{x \in N(w)} \frac{1}{2 \deg(x)} \geq 1 - 1/2 = 1/2$

Therefore  $\alpha = (1 - e^{-1/6}) \cdot \frac{1}{2}$ .  $\square$

**Lemma 2** (L2).  $|E_B| \leq |E|/2$

*Důkaz.* Direct the graph:  $e \in E$  is now oriented towards the higher-degree vertex.

A bad vertex does not have many incoming edges:  $t$  incoming,  $> 2t$  outgoing. Hence  $v \in V : \deg^+(v) \leq \deg^-(v)/2$ .

Therefore  $|E_B| \leq \sum_{v \in B} \deg^+(v) \leq \frac{1}{2} \sum_{v \in V} \deg^-(v) \leq \frac{1}{2}|E|$ . ⊠

**Theorem 20** (Phases of PARA-MIS). The expected number of phases of PARA-MIS is  $\mathcal{O}(\log n)$

*Důkaz.* Let  $E_i$  be  $E$  after  $i$  phases.

$\mathbb{E}[|E_{i+1}|] \leq \mathbb{E}[|E_i|] \cdot \beta : \beta := 1 - \alpha/2 < 1$ , hence  $\mathbb{E}[|E_i|] \leq m \cdot \beta^i \leq 1/2$  for  $i = c \log n$ . ⊠

## Derandomization via pairwise independent variables

*Proof of L1 with pairwise independence.*  $P[w \in S | w \text{ marked}] \geq 1/2$  still holds.

$P[\exists w \in N(v) : w \text{ marked}] = 1 - \prod_{x \in N(v)} (1 - p_x) \geq \sum_x p_x - \frac{1}{2} \sum_x \sum_y p_x p_y = \sum p_x (1 - \sum_{y \neq x} p_y / 2) \geq 1/8$ . ⊠

## Matrix multiplication testing

Test  $AB = C$  in  $\Omega(n^2)$

**Algorithm 21** (MMT). Take  $r \in \{0, 1\}^n$  at random, Test  $ABr = Cr$ .

**Theorem 21** (MMT is fast and reliable). MMT can be implemented in  $O(n^2)$  arithmetic operations and  $P[\text{MMT has a false positive}] \leq 1/2$ .

*Důkaz.* First is simple:  $A(Br), Cr$ .

Second:  $D = AB - C$ , false positive:  $D \neq 0_n$  and  $Dr = 0, X := Dr$ .

$d_{ji} \neq 0 : x_j = \langle r, d_j \rangle = \sum d_{ji} r_j = \dots + d_{ji} \cdot r_j + \dots$  Fix  $r_l : l \neq j : P[x = 0] \leq P[x_j = 0] \leq 1/2$ . ⊠

## Polynomial identities testing

$p, q$  polynomials, Question:  $pq \stackrel{?}{=} r$ , alternatively:  $pq - r \equiv 0?$ .

**Algorithm 22** (POLYTEST).  $p$  of (total) degree  $d$ , field  $K$ . Take  $S \subset K$ .

Take  $r \in S^n$  randomly, test  $p(r) = 0$

**Lemma 3** (Polynomial and testing). Let  $p(x_1, \dots, x_n)$  be a polynomial of total degree at most  $d$  over field  $K$ ,  $P \neq 0$ . Let  $S \subseteq K, r_1, \dots, r_n \in S$  taken independently at random. Then  $P[p(r_1, \dots, r_n) = 0] \leq d/|S|$

*Důkaz.* By induction on  $n$ , for  $n = 1$  simple.

$n \geq 2 : P(x_1, \dots, x_n) = x_1^k \cdot A(x_2, \dots, x_n) + B(x_1, \dots, x_n)$

$P[A(r_2, \dots, r_n) = 0] \leq \frac{d-k}{|S|}, P[P(r) = 0 | A(r_2, \dots, r_n) \neq 0] \leq k/|S|$ , hence  $P[P(r) = 0] \leq d/|S|$ . ⊠

## Parallel algorithm for perfect matching in bipartite and general graphs

**Definition 6** (Edmonds matrix). Edmonds matrix of a bipartite graph with two  $n$ -sized partitions is a matrix  $B : b_{ij} = x_{ij}$  if there exists an edge  $u_i, v_j$ . 0 otherwise.

**Theorem 22** (Edmonds matrix and its properties). For  $G$  bipartite,  $B$  its Edmonds matrix:

1.  $\det(B) \neq 0 \Leftrightarrow G$  has a perfect matching
2.  $\text{rank}(B) = \text{size of maximum matching}$

*Důkaz.* 1 simple

2: given a maximum matching, we can build a submatrix with nonzero determinant, hence  $\text{rank} \geq \text{size}$  and knowing the rank it is the largest  $k$  such that there is a  $k \times k$  submatrix with nonzero determinant, hence  $\text{rank} \leq \text{size}$  from 1. ⊠

**Fact 1** (Det computation). The determinant can be computed in time  $O(\log^2(n))$  on  $O(n^{3.5}k)$  machines, where  $n$  is the number of rows and  $k$  is the number of bits of entries of  $B$ .

**Lemma 4** (The Isolating lemma). Let  $S_1, \dots, S_n \subset \{a_1, a_m\}$ , let  $w : \{a_1, a_m\} \rightarrow R \subseteq \mathbb{R}$  such that  $|R| = r$  and  $w$  is uniformly random. Then  $P[\exists i : w(S_i) \text{ is minimal and unique}] \geq 1 - m/r$ .

*Důkaz.* Let  $e \in \{a_1, \dots, a_m\}$ ,  $A = \{S_i : e \notin S_i\}$ ,  $B = \{S_i \setminus \{e\} : e \in S_i\}$ ,  $\min_A = \min\{w(S) : S \in A\}$ ,  $\min_B = \min\{w(S) : S \in B\}$ . Minimal weight is either  $\min_A$  or  $w(e) + \min_B$

If  $w(S_a) = w(S_b)$  is minimal, then there exists  $e \in S_a \Delta S_b$  such that  $S_a \in A, S_b \setminus \{e\} \in B$

$P[\min_A = w(e) + \min_B] \leq 1/r$  -  $\min_A, \min_B$  are fixed, there exists at most one value  $v \in R$  such that  $\min_B - \min_A = v$

Therefore  $P[\exists e : \min_A = w(e) + \min_B] \leq m/r$  via union bound.  $\square$

**Definition 7** (Tutte matrix). A Tutte matrix of a graph on  $n$  vertices is a  $n \times n$  matrix  $B$ , with entries  $b_{ij} = x_{ij}, b_{ji} = -x_{ij}$  iff  $ij$  is an edge and 0 otherwise.

Notation:  $m$  is a monomial in Tutte matrix,  $F(m)$  is a multiset of corresponding edges.

**Lemma 5** (Monomial in Tutte mtr det). If  $m$  has a nonzero coefficient in  $\det(B)$ , then  $F(m)$  is a collection of even cycles covering all vertices.

*Důkaz.* Take a permutation corresponding to  $m$ . If it had an odd cycle, we may revert it and we would obtain the opposite coefficient, making it zero.  $\square$

**Algorithm 23** (PPM). 1.  $M = \emptyset, w$  a random function:  $E \rightarrow [2m]$

2.  $C :=$  Tutte matrix after substitution  $x_{uv} = 2^{w(uv)}$

3. compute  $\det(C)$  and the largest  $W \in \mathbb{Z} : 2^W \mid \det(C)$

4.  $\forall uv \in E$  in parallel, compute  $D := \det(C^{(u,v)})$  ( $C^{(u,v)}$  is a matrix created by deleting rows and columns corresponding to  $u, v$ )

5. Put  $uv$  in  $M$  if  $D \cdot 2^{2w(uv)}/2^w$  is an odd integer (iff the reciprocal is the highest power of two s.t. it divides the determinant)

6. Check if  $M$  is a perfect matching

**Lemma 6** (Tutte matrix). Let  $C$  be the substituted Tutte matrix. Then

1. if  $2^W$  is the largest power of 2 dividing  $\det(C)$ , then  $G$  has a perfect matching  $M$  with  $w(M) \leq W/2$ .

2. if  $G$  has a unique min-weight matching  $M$ ,  $W = 2w(M)$ , then

(a)  $2^W$  is the largest power of 2 dividing  $\det(C)$

(b)  $\forall uv \in E : e \in M \Leftrightarrow E^{W-2w_{uv}}$  is the max-power of 2 dividing  $\det(C^{(u,v)})$

*Důkaz.* 1)  $\exists m : W(F(m)) \leq W$ . Then  $F(m)$  is the set of even cycles, partition into  $M_1 \sqcup M_2 := F(m)$ , and one of them has weight  $\leq w/2$ .

2) a) perfect matching has a monomial with weight  $2^W$ , via 1: we have a perfect matching

By contradiction: let there be two  $\pm 2^W \pm 2^W : W = 2 \cdot 2^{w(M)} \leq 2^{w(M_1)} + 2^{w(M_2)} \leq 2^W$

b) follows by using  $a$  for  $G[V \setminus \{u, v\}]$ . If it weren't, we would get a better matching or a non-unique one.  $\square$



# List of topics

1	Algorithm (Average salary protocol)	1
1	Definition (Optimisation problem)	1
2	Definition (NP-optimisation problem)	1
3	Definition (Optimal value, approximation ratio)	1
1	Theorem (TSP nonapproximability)	1
4	Definition (Metric space)	1
2	Algorithm (TSP-MST)	2
2	Theorem (TSP-MST is 2-apx)	2
3	Algorithm (CHRISTOFIDES)	2
3	Theorem (CHRISTOFIDES is 1.5-apx)	2
4	Algorithm (QS)	2
5	Algorithm (ACCESS)	2
4	Theorem (ACCESS works whp in $2en \ln n$ rounds)	2
6	Algorithm (RANDMINCUT)	3
5	Theorem (RANDMINCUT and global minimum)	3
7	Algorithm (LOCAL SEARCH for SCHEDULING)	3
6	Theorem (LOCAL SEARCH is 2-apx)	3
8	Algorithm (GREEDY SCHEDULING)	3
7	Theorem (GREEDY is also 2-1/m-apx)	3
	Remark (Competitive ratio)	3
8	Theorem (GREEDY competitive ratio is $2 - 1/m$ )	4
9	Algorithm (LARGEST PROCESSING TIME)	4
9	Theorem (LPT is 4/3-apx)	4
10	Algorithm (FIRST/BEST/ANY FIT BIN PACKING)	4
10	Theorem (ANYFIT is 2-apx)	4
	Remark	4
11	Algorithm (GREEDY EDP)	4
11	Theorem (GREEDY EDP is a $2\sqrt{m} + 1$ -apx)	4
12	Algorithm (GREEDY EDP capacities)	5
12	Theorem (GREEDY is $\mathcal{O}(m^{1/(c+1)})$ -apx)	5
13	Algorithm (RAND-SAT)	5
13	Theorem (RAND-SAT is a 2-apx)	5
14	Algorithm (BIASED-SAT)	5
14	Theorem (BIASED-SAT is $\phi - 1$ -apx)	5
15	Algorithm (LP-SAT)	5
15	Theorem (LP-Sat is a $1 - 1/e$ -apx)	5
16	Algorithm (BEST-SAT)	5
16	Theorem (BEST-SAT is a 3/4-apx)	5
17	Algorithm (GREEDY-SC)	6
17	Theorem (GREEDY-SC is $\ln g$ -apx)	6
18	Algorithm (LP-SC)	6
18	Theorem (LP-SC is $f$ -apx)	6
19	Algorithm (PRIMAL DUAL-ALG)	6

19	Theorem (PRIMAL-DUAL is $f$ -apx)	6
20	Algorithm (PARA-MIS)	6
5	Definition (PARA-MIS: good/bad vertices and edges)	6
1	Lemma (L1)	6
2	Lemma (L2)	6
20	Theorem (Phases of PARA-MIS)	7
21	Algorithm (MMT)	7
21	Theorem (MMT is fast and reliable)	7
22	Algorithm (POLYTEST)	7
3	Lemma (Polynomial and testing)	7
6	Definition (Edmonds matrix)	7
22	Theorem (Edmonds matrix and its properties)	7
1	Fact (Det computation)	8
4	Lemma (The Isolating lemma)	8
7	Definition (Tutte matrix)	8
5	Lemma (Monomial in Tutte mtx det)	8
23	Algorithm (PPM)	8
6	Lemma (Tutte matrix)	8